## Basics of Nature Photography

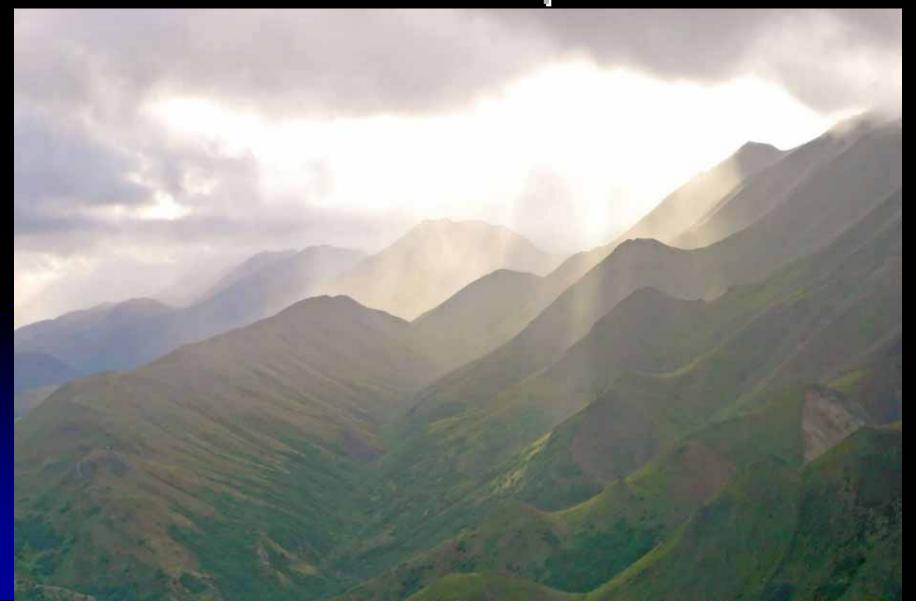


By Scott Ralston

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## Landscape



## **Portrait**



## Macro



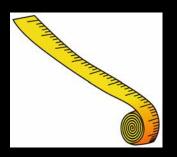
## STOP

- Photography is simple
  - Be at the right place at the right time
  - Frame the subject properly
  - Take LOTS of pictures
- First you must know how to use your camera
  - This is where the most mistakes are made!
  - Know how to use your camera to get the results you want out of the picture

#### See The Light

- To understand photography you must understand how a camera captures light
- Exposing Film is like filling a glass of water
  - The goal is to fill the glass full (Proper Exposure)
    - Use a small or large glass (Film Speed)
    - Use a large or small spout (Aperture)
    - Pour slow or fast (Shutter Speed)

#### How is light measured?

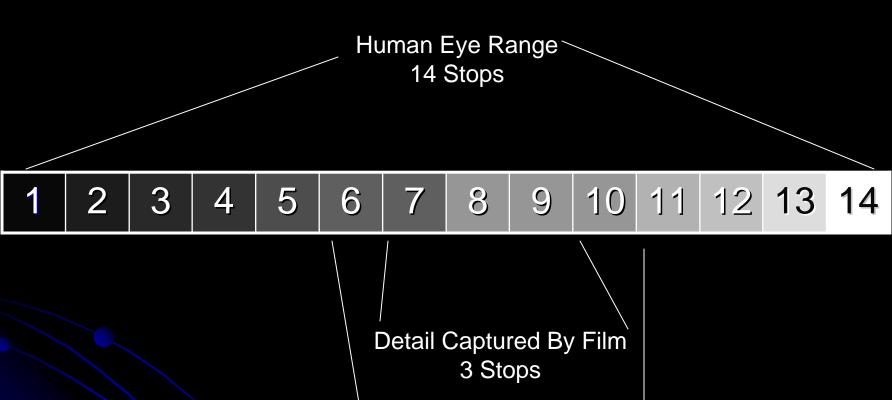


- Light ranges from pure light to pure dark.
- The range is subdivided into "Stops"
- Stops of light
  - Measured unit of light
  - Usually measured in F Stops
  - F Stops generally are in doubled or halved units.
  - F 1/1.4 is half as much light as the next Stop which is F1/1.8

# Why doesn't a camera just capture an image the same as I see it with my eyes?

- The Human Eye has an extraordinary range estimated at approximately 14 stops
- Conventional film can only capture 3 stops at a time
- Digital film can capture 5 stops of light
- Fewer stops is less detail in shadows or bright areas

## Light Range



Detail Captured By Digital 5 Stops

## How Much Light Do I Need?

- Metering
  - Cameras have built in light meters
  - In most cases trust your camera!
  - Spot Meter Metering (Center Reading)
  - Center Weighted Metering (Whole Scene but center is given more weight)
  - Evaluative Metering (Whole Scene)

#### Camera Shutter



- Opens and closes like a blink of an eye to let light expose the film
- In low light the shutter must be open longer to let in to fully expose the film
  - Too slow will produce a dim picture
- In bright light the shutter must open and close faster so the film won't be over exposed
  - Too long of an exposure will wash out the image

## Proper Exposure



## Under - Exposure - Over





#### Stopping Down or Up

- Manually over exposing or under exposing and image
- Used when a specific effect is desired or automatic metering will not produce the needed results

## Stopping Up





**Automatic Metering** 

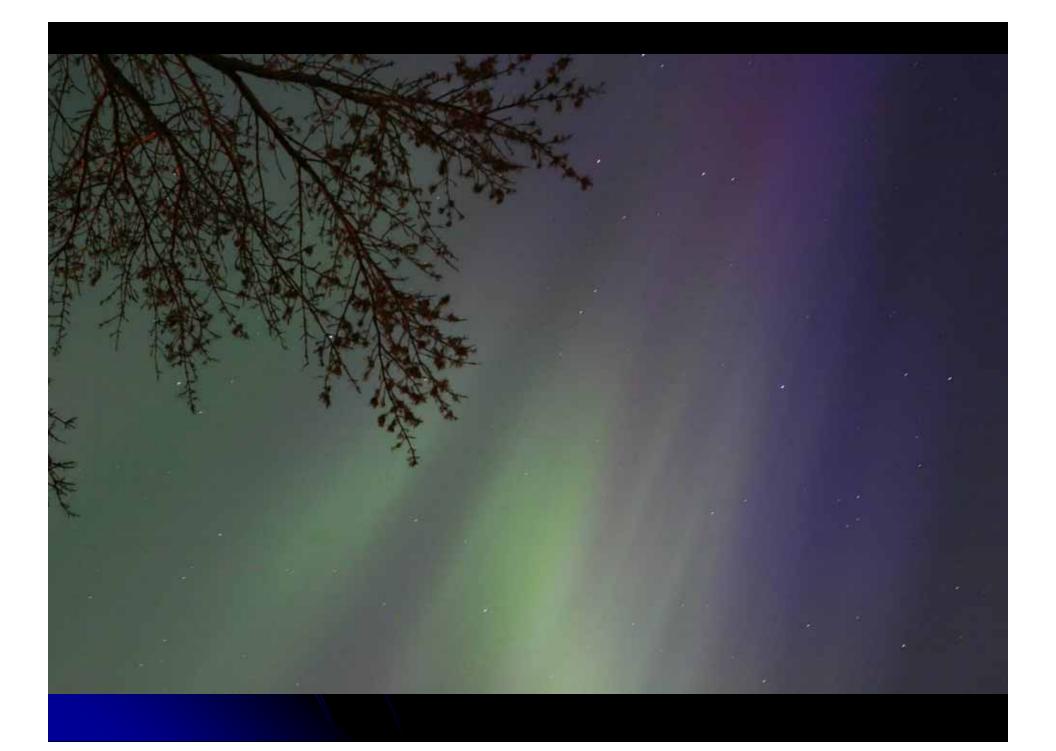
Stopped up 2 Stops (Overexpose)

## Stopping Down



Special Effects With Shutter Speed







#### **Reduce Motion Blur**

- Use a monopod or tripod
- Brace against stable object
- Use a flash when appropriate
- Increase light by aperture or ISO speed
- Image Stabilizing Lens (Gyro)
- General rule for hand-holding
  - Shutter Speed > Focal Length of Lens
    - Focal Length = 300mm
    - Shutter Speed should be >1/300 Sec.

## Freeze Moving Objects



## Object - Motion - Camera



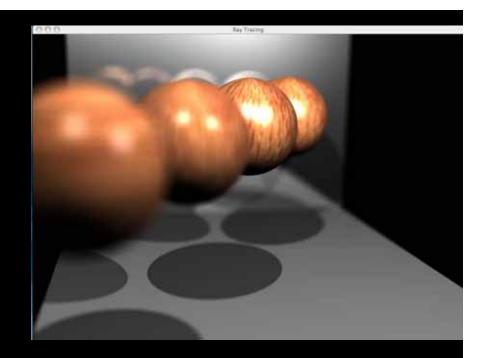


#### **Aperture**



- Size of hole for light to enter through lens
- Varies by Lens
- Measured in F# or Focal Length/Aperture
  - Focal Length = 80mm
  - Aperture = 4.5
  - Size of Aperture = 80/4.5 = 17.8mm
- Small F# = Large Hole = Lots of Light

#### Depth of Field



- Amount of scene in focus in front and behind subject
- Large Aperture (small F#) = Narrow depth of field (only subject in focus)
- Small Aperture (Large F#) = Broad depth of field (near and far objects also in focus)

## Small Aperture - Large Aperture





F/36

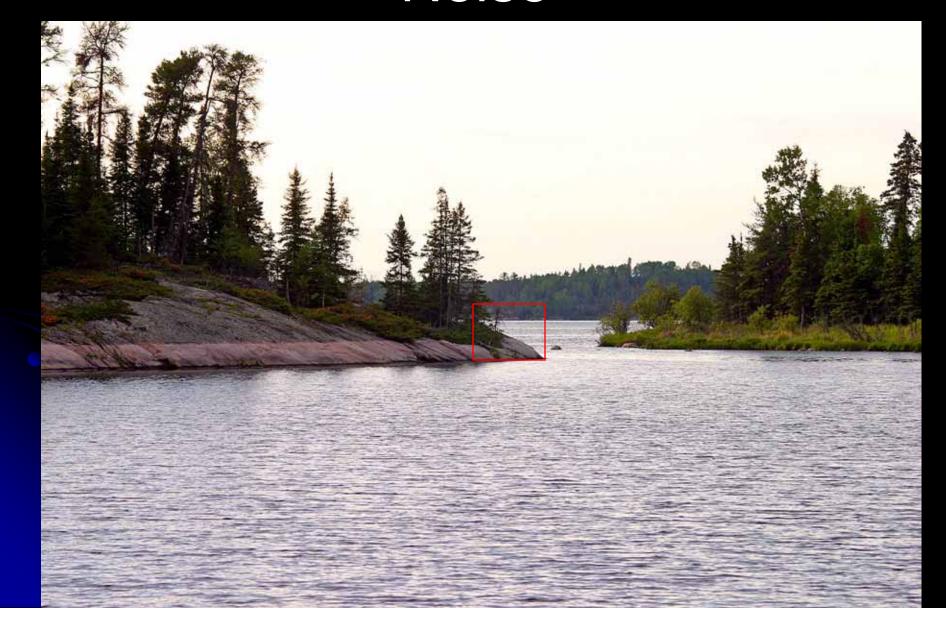
F/5

## Film Speed



- Industry Standard is "ISO"
- Film Speed is the Film Sensitivity to Light
- However! Higher sensitivity produces more "Noise" or speckling in the image
- Digital sensors produce less noise than film in higher speeds (>400 ISO) Which is better for most wildlife photography where higher speeds are used

## Noise



## 100 - ISO - 3200





1/180 Sec.

1/2500 Sec.

Canon 10D

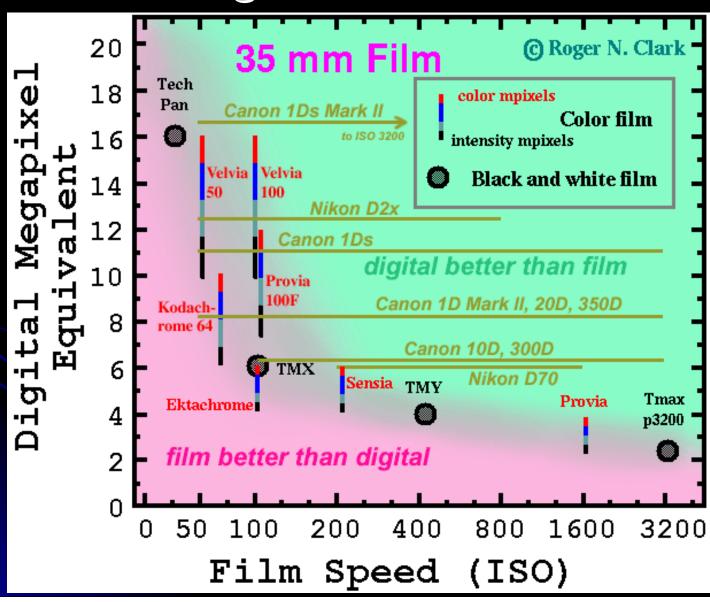


### Noise Reduction Software





#### Digital Vs. Film





#### Camera Body



- Point & Shoot
  - Cheaper
  - Smaller
  - Video Options
  - Auto Adjusts sharpness, contract, saturation on the camera
  - Fewer parts to change
  - Wide variety of choices
  - Best for candid

- SLR (Single Lens Reflect)
  - Heavier
  - Larger
  - Interchangeable Lenses
  - More Customizable
  - More Expensive
  - Post processing needed for optimum image quality
  - Often higher quality components
  - Wider variety of uses depending on lenses used

**What Your Lens Sees** 

What 35mm Film Sees

## Digital Crop Factor

**What 1.5 Crop Digital Sees** 



### Digital Vs Film



- Film
  - Better quality image at low ISO speeds
  - Generally higher resolution than standard digital
  - Film body cameras are much cheaper
  - Lighter camera bodies
  - Some custom effects such as double exposure are only available in film
  - Easier to keep film free of specks and dust
  - Full frame use of lens
  - High cost of developing film over time
  - No instant results

## Digital Vs Film



- Digital
  - Better image quality at higher mega pixels or higher ISO speeds
  - Greater light range (5 Stops)
  - Very high number of frames per media card
  - Easily change ISO speeds without changing film
  - Instant review of images
  - Digital record stored with every photo of camera, lens and settings specs.
  - Most lenses are cropped limiting wide angles but increasing telephoto.
  - Higher cost of camera body
  - Risk of dust or specs on camera sensor
  - Always shoot on highest quality setting! Image size can always be reduced later but can never be increased

#### Lens



- Bends Light to magnify or widen the image
- Magnification is measured in Power (#X) or focal length (#mm).
  - Approximately for 35mm film 50mm focal length equals 1X or normal human sight.
  - 400mm lens approximately equals 8X on a 35 mm camera
  - 400mm lens on a digital camera with a 1.5 crop factor would be 12X
- NEVER use "digital zoom" only Optical
  - Digital zoom is just a cropping of the image and loss of image quality. Shoot only what your camera can do optically and crop later in the digital darkroom later if needed (Photoshop)

#### Lens

- Zoom
  - Range of focal lengths
  - More versatility
  - More complex
  - May not have the same performance in all parts of the range

- Fixed
  - One set focal length
  - Generally sharper crisper image
  - Less to go wrong
  - Cheaper



#### Lens

- Focus
  - Manual Vs. Auto
    - Most Auto has manual override
  - Front Vs. Rear Element
    - From element focus will turn the from of the lens asyou focus
    - Rear element focus turns internally so outer portions don't move
  - Ultrasonic motor Vs. Standard
    - Ultrasonic motor will focus much faster and silently

### Field of View





17mm Subject 2ft Away

280 mm Subject 50ft Away

#### Teleconverter

- Multiplies focal length of the lens (X1.4 or X2)
- Cheaper way to achieve higher magnification
- Drawbacks
  - Can't be used on all lenses
  - Cuts light by about 2 Stops
  - Reduces depth of field by same magnitude
  - Auto focus my be disabled if lens aperture is reduced past F/8
    - Can be overridden by tapping 3 pins

#### Macro Lens

Very Close Focus

Macro built into lens or use a screw on macro

filter

Lower Light

Use tripod

Smaller Aperture



#### Lens Filters



- Change effect of light entering camera
- Warming or Cooling Filters (Orange or Blue)
- Polarizing Filters (reduce glare)
- Neutral Density Filters (reduce total light)
- ONLY use filters needed to produce the photographic effect. All other filters (warming or cooling) can be done in a digital darkroom (Photoshop)

# Polarizing filter





With Without

## Using a Flash

- Illuminate in dim light
- Fill Shadows in bright light
- Allows faster shooting speeds
- Use diffuser for close subjects to avoid harsh shadows and lines
- Enhance reflective colors in many species
  Especially Birds!
- TTL Flash is better Through The Lens
  - Reads light and amount of flash needed through the camera lens instead of an external sensor making the result more accurate for your scene.



# Flash



#### Composition

- Proper Framing of the Subject within the scene
- Composition can dramatically change the image
- Except for Portraits, follow the rule of Thirds
  - Subject or horizon should be in a third of the image instead of centered

## Rule of Thirds



# Landscape or Portrait





# Framing



# Framing



### Foreground Subject in Landscape



# Path for the eye to follow



# Path for the eye to follow



## **Abstract**





#### Contrast

Bright subject needs dark background & Light subject needs dark background





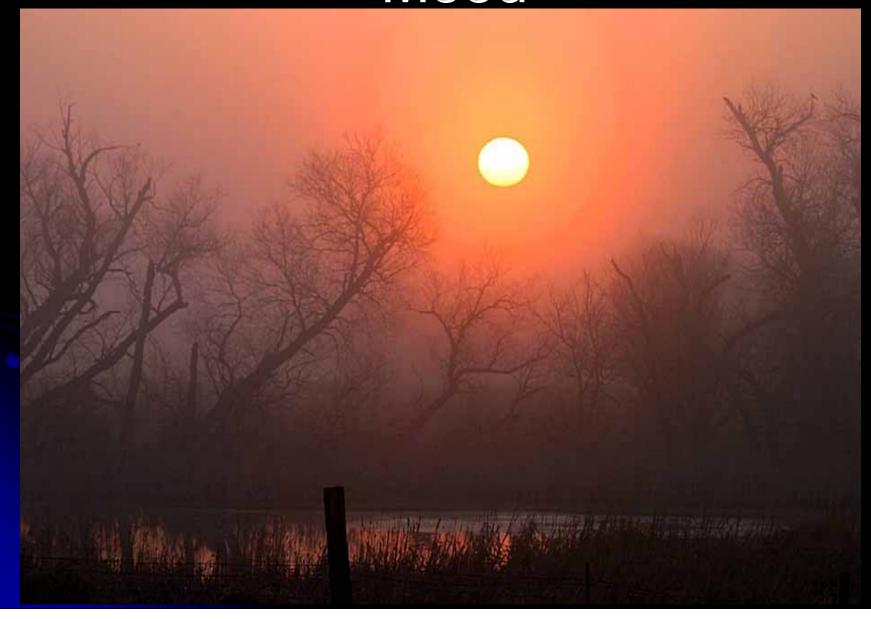
### **Environment**



# Mood



# Mood



#### Digital Darkroom



- In film photography much can be manipulated in the darkroom
  - Brightness, contrast, cropping, saturation, etc.
- Digital darkroom is very powerful and can do all or more that a real darkroom can
  - Compensate for limitations of the camera or of the lighting situation at the scene
  - Correct minor flaws such as dirt specs on the lens
  - Always keep an original un-altered image just like you would keep a negative from a film camera

#### Digital Darkroom

- Ethics
  - To keep an image "True" only manipulate the image to enhance what is there not to change the reality of the scene
- Common enhancements
  - Noise reduction, brightness & contrast compensation, white / dark balance, digital filters (warming), cropping, sharpening.

### Total Enhancement





Before After

### Taking good Pictures

- TAKE LOTS OF PICTURES
  - The best photographers take 100's − 1,000's of images during a shoot.
  - With digital the poor images can easily be discarded with no cost
  - Experiment with various settings to find what works best in different situations.
- Learn about the habits of your subject so you can anticipate where and when to get good photos

#### Find animals even when they hide



### The End



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